*Helpful Acceptable Answers*

**Kindergarten – 1st Grade Game**

**Round 3:**

Zone 1: Bird, Deer

Zone 2: Sea turtle, Seagull

Zone 3: Owls, Squirrels

Zone 4: Straws, Spoon

**Round 4:**

Zone 1: Toad, Butterfly

Zone 2: Mallard Ducks, Fish

Zone 3: Snake, Fox

Zone 4: Plastic Bags, Wrappers

**2nd - 3rd Grades Game**

**Round 4:**

Zone 1: Toads, Butterflies

Zone 2: Ducks, Fish

Zone 3: Snakes, Owls

Zone 4: Plastic Bags, Wrappers

**Round 5:**

Zone 1: American Robin, Squirrels, Cardinals, Toads

Zone 2: Sharks, Seagulls, Mallard Ducks, Sea Turtles, Dolphins

Zone 3: Bugs, Wolves, Bears, Eagles, Raccoons, Foxes

Zone 4: Straws, Plastic Bottles

**Round 6:**

Animals can get stuck in litter. Animals can choke on litter. Animals can eat and get sick from litter. Animals can get cut by litter.

**Round 7:**

Water Bottles, Milk Jug/Carton, Paper, Food Cans, Pop Cans, Pickle Jars

**Round 8:**

Dirty Napkins, Wrappers, Styrofoam, Dirty Paper, Pizza Boxes, Diapers

**4th-6th Grade Game**

**Round 4:**

Zone 1: American Toads, Monarch Butterflies

Zone 2: Mallard Ducks, Sea Turtles

Zone 3: Snakes, Great Horned Owls

Zone 4: Plastic Bags, Wrappers

**Round 5:**

Zone 1: American Robin, Squirrels, Cardinals, Toads, Canada Goose

Zone 2: Sharks, Seagulls, Dolphins, Manatees, Beach Mice

Zone 3: Bugs, Wolves, Bears, Eagles, Raccoons, Foxes

Zone 4: Straws, Plastic Bottles, Candy Wrappers

**Round 6:**

Animals can get stuck in litter. Animals can choke on litter. Animals can eat and get sick from litter. Animals can get cut by litter.

**Round 7:**

Water Bottles, Milk Jug/Carton, Paper, Food Cans, Pop Cans, Pickle Jars

**Round 8:**

Water Bottle- Wash and refill.

Milk Jug- Rinse and water plants.

Paper- Make a paper airplane!

Food Cans- Add pebbles, dirt and herb seeds for an indoor planter.

**Round 9:**

Dirty Napkins, Wrappers, Styrofoam, Dirty Paper, Pizza Boxes, Diapers

**Round 10:**

Batteries, Hazardous Waste, Paint, Electronics, Tires, CFL Lightbulbs

**EXPANDING YOUR GAME IN THE FUTURE**

**Themes**

* **Maybe you can use**